

WRIGHT AT HOME

Texture, or the tactile quality of a surface, is an important element for architects to consider as they select materials for their designs.

Explore texture as you make impressions of natural and human-made materials!



- Use Model Magic™, clay, or homemade salt dough to form small mounds.
- Use the mounds to make impressions with both items from nature (leaves or tree bark) and the built environment (architectural surfaces or ornamental details).
- Let the mounds dry and then use them as stamps.



What differences do you notice between natural textures and architectural textures?



What can you design with your texture stamps?



Show us your work by tagging **@flwtrust** or **#WrightatHome**!